

Habituation, Sensitization, and Familiarization

Learning & Memory
Dr. Clark-Foos

Habituation

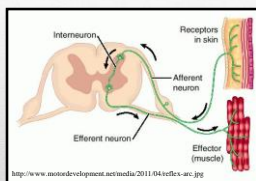
the ability to ignore irrelevant, repetitive stimuli



- What else are you habituated to *right now*?
- My first experience with snow

Where does habituation occur?

- The case of the simple reflex (3 neurons)



Non-Learning Explanations

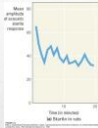
1. Decreases in sensitivity of sensory receptor (*adaptation*)
2. Fatigue of motor response

Where does habituation occur?

- The case of the reflex

- Sensory Neuron?
1. Decreases in sensitivity of sensory receptor (*adaptation*)
 1. Habituate jumping reflex to loud sound.
 2. Play sound in a new location.
 3. Observe dishabituation or reorienting to new location.
- * Alternatively, observe other (non-habituated) behaviors.
- Muscle?
2. Decreases in the responsiveness of motor neuron or muscle (*fatigue*)
 1. Habituate jumping reflex to loud sound.
 2. Play new sound or new stimulus.
 3. Observe dishabituation/spontaneous recovery.

- A brief video demonstrating habituation of an acoustic startle reflex in a rat.



<https://www.youtube.com/watch?v=Kfu0FAAu-10>

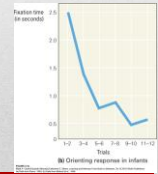
- Other measures: orienting responses, fixation time, etc.
- Not always advantageous
 - e.g., Deer and gamblers



Utility of Habituation: *Recognition Memory*



- Novelty preference/
preferential viewing
 - *Length* and *content* of memory
 - Rats & Monkeys look 2x as long at *novel* stimuli



- Stimulus Specificity and Generalization
- Dishabituation



- Coolidge Effect
 - “Ha. Tell that to [Mr./Mrs] Coolidge.”

Influences on Habituation

- Interstimulus Interval (ISI)
 - Short-term and Long-term Habituation
 - Massed Exposure
 - Faster habituation in short-term
 - Spaced Exposure
 - Longer habituation, less spontaneous recovery

Sensitization

heightened awareness/responsiveness to a stimulus or class of stimuli for a period of time.



- Can you think of other things you have been sensitized to?

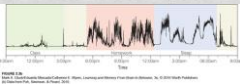
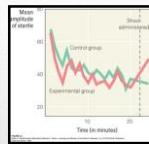


Habituation vs. Sensitization

Habituation	Sensitization
Specific to particular stimulus and response	General to a variety of stimuli and responses
Results in decreased response magnitude	Results in increased response magnitude
Specific to a particular brain circuit	Heightens responses in many circuits
Occurs after repetition of a variety of types of stimuli	Occurs only after emotional stimuli
Exhibited in both the short term and long term	Normally lasts only for a short period

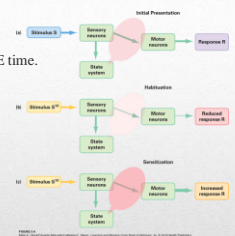
Sensitization

- Dishabituation and Sensitization
- Fear-potentiated startle reflex
- Desensitization
- Skin conductance response (SCR)
 - *Prepulse inhibition*
 - Quiet tone → Startling Tone → Less response
 - Less response, Habituation
 - Not Stimulus Specific, Sensitization



Dual Process Theory

- Sensitization and Habituation, at the SAME time.
- Behavior is result of summation



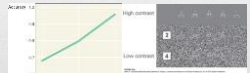
Opponent Process Theory

- Take the good with the bad.



Experience-based learning
Object Recognition

- Neophobia
- Dolphins



Familiarity

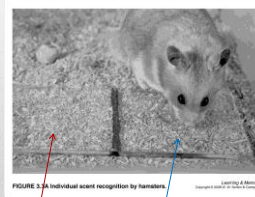
- "sense of sameness" (James, 1890)
- Priming, word-stem completion task
- Moth detection in blue jays (Bond & Kamil, 1999)



Recognition of Individuals?

Johnston (1993): Flank scent memory in golden hamsters

- Habituation to Hamster A's scent can last up to 30 min.



Hamster A flank scent
Hamster B flank scent

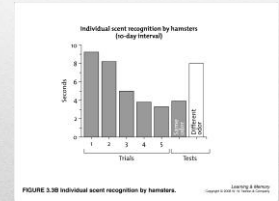


FIGURE 3.38 Individual scent recognition by hamsters.

More Golden Hamsters

Can they distinguish between two female hamsters with similar scents?

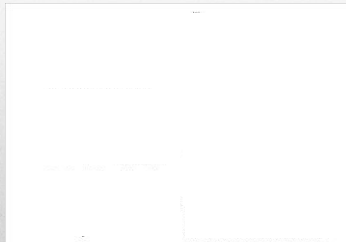
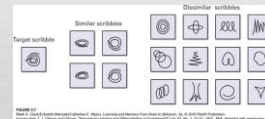


FIGURE 3.4 Testing recognition of individuals, not chemical differences.

Perceptual Learning

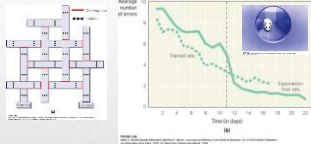
increased ability to detect and classify particular sensory stimuli after exposure

- Chicken Sexers
- Coke vs. Pepsi
- Rats in Fancy Houses learn faster* (Gibson & Walk, 1956)
- Mere Exposure (Gibson & Gibson, 1955)



- Other-race effect (Malpass & Kravitz, 1969) and improvement

Spatial Learning



Memory for turns, Visual Cues

Messing with Wasps
(Timbergen & Kruyt, 1972)



Biology of Habituation: *Why Sea Snails?*



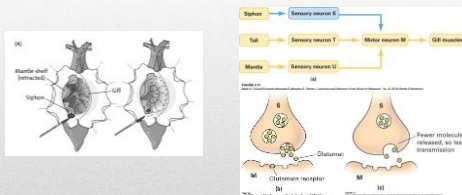
Aplysia (invertebrates) are simple, with large unique neurons

- Gill/siphon withdrawal reflex



Kandel's *Aplysia* research (e.g., Squire & Kandel, 1999)

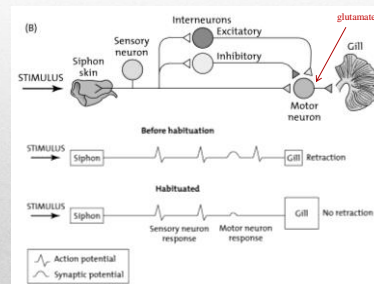
- Habituation of a gill withdrawal reflex



- Repeated stimulation results in long-lasting (long-term memory?) habituation for several weeks.
- Synaptic Depression (dual process theory)

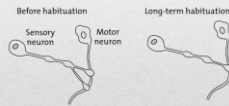
Kandel's *Aplysia* research (e.g., Squire & Kandel, 1999)

- Neuronal mechanism of habituation



• Kandel's *Aplysia* research (e.g., Squire & Kandel, 1999)

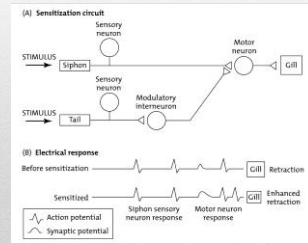
- Neuronal mechanism of habituation
 - Sensory-Motor Synapse
 - Sensory neurons still fire AP
 - Motor neurons still sensitive to neurotransmitter, just less of it.
 - Homosynaptic



- Fewer synaptic connections and fewer vesicles being released presynaptically
- Crayfish and cats

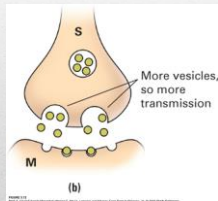
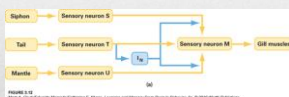
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- Neuronal mechanism of sensitization
 - Electric shock to tail results in sensitization of gill withdrawal



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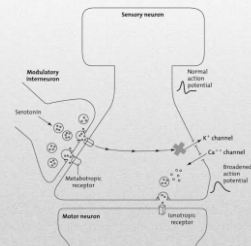
- Neuronal mechanism of sensitization
 - Modulatory Interneurons (heterosynaptic)



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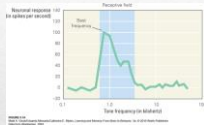
- Neuronal mechanism of sensitization
 - Ionotropic vs. Metabotropic receptors

1. Modulatory interneuron releases serotonin
2. Presynaptic K⁺ channel blocked, Action Potential prolonged
3. Ca⁺⁺ channels open, more Ca⁺⁺ in presynaptic
4. More Ca⁺⁺ docking with vesicles, more neurotransmitter
5. More neurotransmitter, more AP from motor neuron



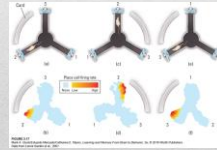
Perceptual Learning and Cortical Plasticity

- Somatosensory cortex
- Receptive Fields
 - Topographic map
- Development
 - Blind kittens and opossums
 - Specific and multimodal and new?
- Exposure



Spatial Memory

- Hippocampus size and importance
- Place cells (O'Keefe & Dostrovsky, 1971)
 - Nobel Prize in 2014
 - Shrinkage or blocking, decreased abilities



Damage and Rehabilitation after Stroke

- Use it or Lose it and Learned non-use
- Constraint-induced movement therapy
 - Possibly a form of perceptual learning



Human-Machine Interfaces

- Cochlear implants
- Rats with night vision

